Unité 13 – Jeux de classe

L'extra-terrestre

Focus: This game is to practise parts of the body.

Preparation: Students draw a creature from outer space (e.g. with two heads, one eye, three hands) as fantastic a model as they wish.

Jeu :

Students work with a partner. Student A describes the creature to Student B and asks him/her to draw what is being described. Students then compare drawings and discuss what does not match. Then students change roles.